

The Cannon's Mouth

NEWSLETTER OF THE CALIFORNIA HISTORICAL ARTILLERY SOCIETY
JULY 2009

Commander's Call

Alan Ginos

We lost a great friend, mentor and good example with Norm Roger's passing this month. Had the opportunity to think of him a lot the last few days while mowing the fields for CWD. This was Norm's job the last few years with headset on, building a thirst to be quenched sitting around the campfire at night. Norm will be missed greatly, but his memory and life living example will shine brightly.

This weekend, a merry band will make their way to Graeagle to add horses and firepower to the defense of the town. We are looking forward to a great time in spite of a long drive to get there.

The past weekend's work party at DM got a lot done, with a lot more to do. Scott Alto fed us well, and Nancy Burnham and Virginia Hawkins added so many deserts that it was hard to choose just 3 or 4 to eat. The next work party starting the 11th up to the event will start quickly with many things to do, so if you can make it and have not signed up, please do so.

One area not covered yet is how to distribute event promotional material in Sonoma, Napa and Marin counties. I will send out a separate announcement asking for volunteers to get the literature out. And yes, this is later than normal due to unforeseen circumstances, but it is a case that late is better than not at all.



Dispatches from the Dog Tent

Ted Milgovich

Our first Civil War Days site work party was a complete success. Our planned jobs were to get some new fencing built at Paul's for the horses and to get the usual projects going, such as wood splitting and field mowing.



We did have a few curves sent our way that leaves us with a lot to do at the next work party on July 11th and 12th. We need help at this work party to get back on schedule with all that we need to do. Remember, you can come for the day or the weekend and camp out. We will have unit food and no shortage of projects to work on. For those of you who can not do the physical work we have event flyers to place around the community. So come one and come all. Keep in mind that after the event we have the all important task of site clean-up. Those who can stay the Monday after the event will be able to help get a jump on things. So keep in mind it is a big task as far as the work leading up to the event, the event itself and the aftermath clean up.

The next board meeting will be on Tuesday July 28th, 6:00 pm at Marie Callender's in Concord. As always, any member in good standing may attend or contact your member at large to send along any message or input.



Norm Roger

August 29, 1949 ~ June 17, 2009

Norm Roger, long-time CHAS member, board secretary and friend, passed away on June 17th, after a lengthy battle with cancer. Most people were surprised to hear only recently of his illness, as Norm did not want it publicized because he didn't want it to affect how we treated him. He wanted to go on living as normally as possible, enjoying the events and his friends. That was Norm - always thinking of others. He was there to help any way he could. I was alone at my very first event at Fresno. He and Maryanne invited me over to their camp and made sure I was fed. They always extended that hospitality to all who came by, making their campfire a regular meeting and entertainment location. They also welcomed many of us into their home. One of Norm's favorite things was hosting wonderful Christmas parties.



Norm was known in the reenacting world for many years, most recently as a member of the Signal Corp. He and Jennifer participated in many events, displaying and demonstrating signal equipment. Their work always added a lot to the action, even if it meant causing a Southern California Fire Marshall near heart failure! And they, along with Maryanne and Chris, could be counted on for all school days.

His work did not focus solely on the battlefield either. Most of you know he was our Board Corresponding Secretary and legal advisor. He was our "reality check" on ideas and operations policies. Norm was also available to anyone who asked for help or suggestions on any topic, unit-related or personal. He stood ready to help and guide.

Reenacting was a big part, but not all, of his life. He was a very respected attorney for more than 34 years. After earning his law degree in 1974, he went on active duty with the United States Army where he was a prosecutor and ultimately Chief of Justice at Fort Dix. He became a founding partner of his law firm in 1977.

All who knew Norm respected his dedication, friendship, humor, generosity, wisdom and love for his family and friends.

We already miss him greatly.

~ Ed.

At the memorial service the priest asked us to think of our favorite "Norm" photo. Well, here's mine. It shows his great sense of humor and joy.



CASINI RANCH FAMILY CAMPGROUND
AND THE
CALIFORNIA HISTORICAL ARTILLERY SOCIETY
(a non-profit educational organization)
PRESENT

CIVIL WAR DAYS

10TH YEAR!

DUNCANS MILLS, CA



Photo by Michael Sharps

JULY 18TH & 19TH, 2009

SATURDAY: 9am - 5pm • SUNDAY: 9am - 3pm

Adults: \$10 • Kids: \$5 • Parking: \$5

Encampments food & Beverages Twice Daily Battles

Battle Times - Sat: 1pm & 4pm - Sun: 11am & 2pm

Sorry, we are unable to accept bank cards of any kind.

Performance features gunfire, explosions and other loud noise. Small children and pets not recommended.

Featuring reenactors from the ACWA, NCWA and groups from the Greater Western United States.

For More Information, visit www.civilwardays.net

Call (707) 922-5901 or (831) 751-6978

Civil War Days at Duncans Mills July 18 & 19

Ted Milgenich

Now in its tenth year, "Civil War Days at Duncans Mills" sponsored by the Casini Ranch Family Campground and the California Historical Artillery Society is rapidly becoming the West Coast's premiere summer reenacting event. This invitational event is the July club event for the ACWA and NCWA, but re-enactors from Southern California, Oregon, Nevada, Idaho and Washington are also expected to attend. Last year's event drew nearly 700 re-enactors and over 3000 public, and this year's could certainly exceed that. With the hamlet of Duncans Mills situated along the beautiful Russian River resort area many re-enactors are making it an annual outing, combining reenacting with some great vacation time.



Command and control of this invitational event change yearly between the clubs, with this year's tactical command under ACWA control. All re-enactors will need to contact their respective commands to confirm attendance. This is paramount for camp layout and battle scenario planning. If you show up without checking with your respective command, you may find yourself being placed wherever there is room.

Due to battlefield size restrictions, Artillery guns per side will be limited as set forth by each command staff. CHAS is also limiting Artillery Powder reimbursements to a total of eight Confederate and six Union Guns. All Artillery attending must contact their respective command staff.

Contacts are:

- ☆ Union CO - Col. Tom Bispo, sierratec34@hotmail.com
- ☆ Confederate CO - Col. Chris Bowman, chrisbman19@hotmail.com
- ☆ Sutlers - Lewis Williams, lodownrebel@aol.com
- ☆ Civilians - Geri Mitchell, acwacivilian@hotmail.com

The site and format are basically the same as last year, with all camps in the same locations. Re-enactor passenger car parking will once again be located behind the Confederate camp. Horse trailer, large vehicle and RV (non hook up) parking will be available in the rodeo grounds at the corner of River & Moscow Rds. Traffic control directors and a shuttle will be available. If you require an RV hook-up contact the Casini Campground directly at (707) 865-2255 or e-mail info@casiniranch.com, or any of the nearby camping resorts on the Russian River.

The interconnecting meadows are spacious and provide shade along the perimeters. Both Confederate and Union camp sites also have available wooded "campaign style" camping areas. Be aware! Poison oak is persistent in all wooded areas, so enter at your own risk! The mid-July weather is typically mild, with temperatures in the mid-seventies during the day. Due to proximity to the ocean, evenings can be relatively cool and foggy. Straw, firewood, water and porta-potties will be provided at all camp sites. Hay and water troughs for mounted units are available. Trash containers will be available, so please leave areas clean when you leave. In ground fire pits are allowed, just back fill all holes. Fire danger is always a concern and must be paramount in everyone's minds. All fires require a bucket of water immediately available - NO EXCEPTIONS. No discharging of weapons of any kind is allowed beyond the battlefield areas.

Reenacting members of recognized reenacting clubs (e.g. ACWA, ACWS, CCWR, CWRS, FTHA, NCWA, RACW, WBSHA, Southern California and the greater Western United States) are all invited to the event. These members only need to show their club's membership card to gain access. Any reenactor not having a recognized club membership card will need to fill a waiver upon arrival and pay a fee of \$20.00. Due to recent landlord ownership changes, a secondary site specific liability waiver form will also need to be signed upon entry by all re-enactors not members of the NCWA, ACWA and CHAS, as so far they are the only clubs who have adopted the standardized PACWR Liability Form.





CHAS supports the West Coast reenacting federation and as such supports the reenacting community. Club membership in a recognized reenacting organization supports this effort. All reenactors will be issued an event ID card upon check in. Retain this card, as command and CHAS event staff will be checking. Concession- style food and beverages will be for sale during public hours in the sutler/ civilian area. CHAS has adopted the West Coast federation's (PACWR's) standard safety rules for the event. These are listed on the web site for review. In our ongoing effort to make the event as safe as we can, we will continue to have in place CHAS safety representatives with each command staff. Any safety issues will be dealt with swiftly using the club Presidents of ACWA, CHAS & NCWA.

REENACTOR ARRIVAL TIME:

Begins Friday at 12:00 noon. Unit set-up locations will be staked out. Sutlers may begin arriving Thursday and need to check in with Sutler coordinator Lewis Williams for set up locations.

PUBLIC HOURS:

Saturday, July 19th - 9:00 am to 5:00 pm. NOTE: All re-enactor cars must be out of camps at 9:00



am. No vehicles will be allowed back until after public hours end on Sunday, so plan accordingly. Sunday, July 20th - 9:00 am to 3:00 pm. Cars will be allowed to reenter camp areas as soon as we can get the public out of the areas and it becomes safe to enter with vehicles. Every effort will be made to get this done quickly.

EVENT INFORMATION:

- Public event information phone numbers – (707) 922-5901 or (831) 751-6978.
- Public & Re-enactor information web site - www.civilwardays.net.
- Event coordinator Ted Miljevich - CHASELDUCE@aol.com, or (707) 922-5901. Feel free to contact Ted directly with any further questions.



There have been a few questions regarding medical coverage for the weekend. Each year CHAS has teamed up with local fire and EMT support to provide emergency response for the reenactors and our guests. We will continue that support this year. Also, as requested, here's a list of area hospitals:

Memorial Hospital (1165 Montgomery Dr., Santa Rosa, CA 95405 707-546-3210

Kaiser Hospital 401 Bicentennial Way, Santa Rosa, CA 707-571-4000

Sutter Medical Center 3325 Chanate Rd, Santa Rosa CA 707-576-4000

Palm Drive Hospital (closet to event site) 501 Petaluma Rd., Sebastapol, CA 707-823-8511

Ol' Burgie

by
Dennis Winfrey

I've been so broke
That I didn't have a nickel or a dime,
But, I was still pretty well off,
For you see, Burgie is a friend of mine.

He's the best horse
That I ever knew,
He didn't do some of that fancy stuff,
But, he did everything I ever asked him to.

I rode him in the high country,
And I rode him in the timber.
I hitched him to a buggy and a wagon,
Hell, he'll even pull a limber.

And when my wife gets mad at me
And starts to scream and shout,
Then out the front door she throws me out.

He just smiles, opens up the barn
And says, "Come on in",
I can always count on Burgie
'Cuz Burgie is my friend.

I don't know what I'm going
To do when he's gone,
You know he's almost 38.

I 'spect he'll be young again
When he gets up to good horse heaven.

They'll probably have a celebration,
With all the angels and saints standing to the side
To watch when ol' Burg gets up there,
And gives Baby Jesus a ride.

I know when my time is done
And my days have come to an end,
St. Peter's just going to say,

"Well, howdy, you must be Burgie's friend".

BECOME A

3rd U.S. Artillery Team Driver!



Do we have a seat for you!

Do you have what it takes to
become one of only a
handful of people in the world
who do what we do?

Contact Cpl Mike Johnson
for information
(916)832-6155
3rdusmounted@warhorse.org
or visit us at the next event!

“Old Sac Gold Rush Days 2009”

Wes Faubel

Attention 3rd US Artillery, Signal Corp, and the Gentle Ladies of the Sanitary Commission!

Once again it is time to strut our stuff and wow the civilian population of one of the leading towns of the Old West with our impression of quality living history (and help fill CHAS coffers too). Come and mix with mountain men, settlers, gun-fighters, and Indians! Stroll with your lady (or gentleman) on wooden board walks while enjoying a variety of fine food and quality entertainment. Yes, Gold Rush Days at Old Sacramento is on the horizon and approaching at a breakneck pace!



This event is a money maker for us and is four full days, Friday September 4th through Monday Sept 7th (Labor Day) so sign up early and often. Please telegraph Mike Sablan at michaelsablan@aol.com to reserve your spot in what promises to be the biggest four day shindig west of the Mississippi. Indicate whether you are willing to come Friday, Saturday, Sunday, or Monday. If possible please plan on spending a day and night.

Information will be provided by telegraph at a later date. If you have any questions about the event please do not hesitate to contact Mike.

Respectfully,

Lt Wes Faubel (aka Casualty)

Duncans Mills Fundraiser

We all know how expensive it has become to run a show like CHAS and Civil War Days, and how it's becoming harder to raise money to support them. Roz Johnson has come up with a great idea to help offset expenses for our event. She is “sponsoring” a section of Porta-potties!



Here's your opportunity to raise a little cash for the group... and have something none of your friends can - *your name* on a porta-potty! For just \$50 per unit, we will put your name (and photo if you wish) on your “facility.” Show the public and reenacting world your generosity and support of our great event. Or maybe you'd like to sponsor one in someone else's name. Sponsor a whole section and name each one after the Seven Dwarves, the King's starting lineup or the Jackson Five!

To sign up, contact Mike Johnson at 3rdusmonted@warhorse.org. Sign up today. And remember Your sponsorship is tax-deductable!



CWD WORK PARTY!



History of the 3rd U.S.

Al Fletcher

THE THIRD REGIMENT OF ARTILLERY

By Lieut. Wm. E. Birkheimer, Adjutant

Part VI

During the remaining years of the Florida War, 1839, '40, '41, '42, there was no relaxation in the arduous nature of the services required of the regiment, which was scattered all over the northern part of the peninsula, building roads and posts, following and skirmishing with the Indians. The latter, while ordinarily small affairs, judged by casualties alone, were generally brought about only after great suffering on the part of the troops, to whom the innumerable annoying and venomous insects of the swamps rendered existence intolerable. To fight the Indian was a relief, for it had at least the charm of excitement. But they had learned by dear experience that they were no match for the whites in the long run and therefore avoided the latter except when fortuitous circumstances gave them every advantage. Nevertheless, the Third had frequent passages at arms with them in the campaign of 1839 under Brevet Brigadier-General Z. Taylor; again on July 26, at New River inlet, November 1, on the Picolata road, December 3-24 in the Everglades, all in 1840; and at the latter place, January 7, 1841. The campaign of 1840, carried on through the tropical heat of summer, was particularly trying.



Gen. Zachary Taylor



Samuel Ringgold by John Vanderlyn, c. 1825

The war may be said to have ended August, 1842. The Indians, originally 7000 strong, accepting 300, 95 of whom were warriors, were killed or expelled, and those excepted were compelled to live within certain prescribed limits. Eleven officers of the Third died in Florida during that war; of these three fell in action, and one died of wounds; 45 enlisted-men were killed by the Indians, and 113 died of disease. Nearly every officer of the Third was in the field. Ten were brevetted for gallantry in specific actions.

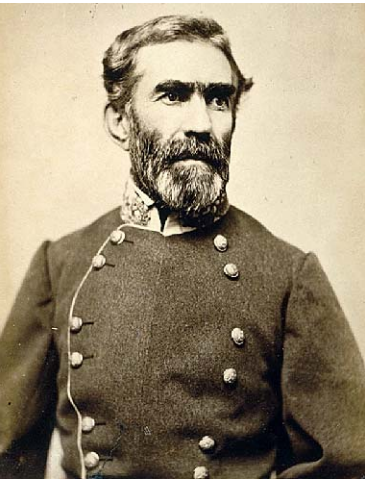
The war being over, the Third, in 1842, occupied the stations from Smithville, N. C., to St. Augustine, Fla., where it remained until the Mexican War.

The re-organizing act of March 2, 1821, provided, as before mentioned, that in each regiment of artillery, one company should be designated and equipped as light artillery. In 1838 the initiatory steps were taken to carry this provision into effect. Brevet Major Samuel Ringgold, captain 3d Artillery, was selected by Secretary Poinsett for this work. Hitherto the great objection to carrying the law into execution was the attendant expense. But now a number of horses rendered surplus, after some of the southern Indians had been removed, were available for the purpose of mounting C Company as horse artillery in which role it served until after the Mexican War. Companies of the other artillery

regiments were also soon afterwards mounted, but as field artillery. In Ringgold's company the drivers were armed with the saber; all other enlisted men with saber and pistol. In the field companies, the mounted men were armed in the same way, but the cannoneers each with musketoon and artillery saber, which must have proved extremely inconvenient.

The Mexican War soon brought every officer of the Third into the field again. As during the Florida War, headquarters moved into the enemy's country. The action of the Congress and President of the United States in 1845, regarding the annexation of Texas, precipitated hostilities. A, C, E, I, with other troops, were sent that year to Corpus Christi, Texas, forming General Z. Taylor's army of occupation.

A, C, I, were present when the opening gun of the war was fired at Palo Alto, May 8, 1846. Ringgold, while skillfully fighting his guns, was mortally wounded by a cannon-shot, dying on the 10th of the same month. He was one of the most accomplished officers of the regiment, and the *beau-ideal* horse artilleryman. The command of C then devolved upon 1st Lieutenant Randolph Ridgely who retained it until after the capture of Monterey. A and I formed part of the artillery foot-battalion both at Palo Alto and the next day at Resaca de la Palma. Lieut. Churchill of the Third commanded two heavy 18-pounder guns from this time until



Braxton Bragg

after the army crossed the Rio Grande. In his report of the battle of Palo Alto General Taylor states: "Our artillery, consisting of two 18-pounders and two light batteries (C, Third, A, Second) was the arm chiefly engaged, and to the excellent manner in which it was maneuvered and served is our success mainly due." E during this time was at Ft. Brown forming part of the garrison which, for 160 hours stood off and finally repulsed an overwhelming besieging force. Shortly afterwards it was mounted as light artillery, Braxton Bragg commanding, with George H. Thomas and John F. Reynolds as assistants. What a trio that was! The first the victor at Chickamauga; the second at Nashville; the third the incomparable commander of the first Army Corps who fell in the fore-front at Gettysburg!

Samuel Ringgold

Samuel Ringgold was a talented officer who is generally regarded as the "Father of the Flying Artillery." He raised the equipment and training levels of American light artillery to high standards and demonstrated their effectiveness at the Battle of Palo Alto during the Mexican-American War.

He graduated fifth in his class at the U.S. Military Academy at West Point and later served as an aide to Gen. Winfield Scott. As a first lieutenant in the Third U.S. Artillery he was selected to attend the Artillery School for Practice at Fort Monroe, Virginia and was then sent overseas to study artillery at the famous Ecole Polytechnique in Paris and its English counterpart, the Military Institution.



By this time, he had acquired a reputation as an intelligent and innovative officer. For this reason, following his return to America He began by redesigning technical features of the guns employed, including the elevating screw, the firing mechanism, and the carriage itself. Hereafter, gun crews would be individually mounted. Ringgold also insisted on high levels of discipline and relentlessly trained the men under his command. Consequently, Company C of the Third U.S. Artillery became a showpiece unit whose parade-ground displays impressed congressmen and attracted recruits. Eventually, Congress approved funding for three additional flying batteries.

In 1841, he introduced a new saddle and bridle arrangement for cavalry and artillery horses, the so-called "Ringgold saddle," parts of which remained in use until 1885. Having improved guns, their crews, and their deployment, Ringgold elevated the American light artillery to among the world's finest.

Ringgold was fatally wounded by a Mexican cannonball and dies on May 11, 1846, the first American hero and the first West Point fatality of the Mexican-American War.

Mavericks Gaming Hall & The Cock & Pullet Pub

In 1997 after 135th Sharpsburg, members of Taylor's Louisiana Brigade, California Column visited Camp Moore, near Tangipahoa, Louisiana. The place is of interest, as it is the last remaining Camp of Instruction from the Civil War, left in its pristine state as it was in 1861.

Camp Moore contains a cemetery for Confederate Soldiers (over 700 of them) who died while there, mostly from the two outbreaks of measles but some few are soldiers killed as a result of the two cavalry raids on the Camp, by US Cavalry in 1863 & 1864. There is also an exquisite museum there which in and of itself, is worth the visit.



We learned that the museum is entirely staffed by volunteers and is open 5 days a week. The volunteers include some who make the museum almost a full-time unpaid job. Two men in particular, *Mr. Wayne Cosby* and *Mr. Dennis Neal* are the real driving forces, who's vision and energy keep the place alive as a living testament to the courage and valor of the soldiers who passed through, were trained and who then went off to join the ANV or the AOT.

Those of us from California who passed there many years ago, have now made this an annual trek, not only to go there for their annual reenactment and fund raiser in November, but also, more importantly for us, to donate money to Camp Moore to keep the doors open.

A happy confluence of ideas occurred years ago, which led not only to bringing enjoyment to our reenactor pals here in California, but also to bringing financial support to Camp Moore in ever larger amounts.

Chris Benintende of Co. B, 1st LA Spec. Batt., had the idea for a traveling pub to be named The Cock & Pullet, which we could take to events to provide evening's entertainment for the reenactors.

Philip Gallanders carried the ball a bit further and organized the pub sign which he had painted in England and shipped over. The \$1000+ cost of this pub sign, was underwritten by the C & P "Plank Owners":



The proprietors of the pub (the Plank Owners), now take the pub to about 5-6 events every year. The clients do not buy beer. Rather for a \$10.00 donation to Camp Moore, they buy one of the special mugs we have made up for each event. They are then able to fill up the mug as often as they wish, with beverages at the Pub. The mugs are often taken to be refilled by our bevy of "Floozies" who dress the part and vamp around, chatting up the marks, err, customers. All money raised, after deduction of the costs for the mugs and home-brew beer, beer-barrels, etc., are designated to Camp Moore. This averages about \$6.24 per mug.



At the same time as the C&P was getting underway, *Kevin Miller*, Capt., Co. B, 1st LA Spec. Battalion had the idea to establish an after hours Gentleman's gaming establishment. Thus, *Maverick's Gaming Hall* was formed.



The games played, are games of skill, played with 19th Century style cards (no numbers) and period clay chips. The two games, *5-Card Stud* and *Blackjack* are played with period rules.

No weapons are allowed in the Gaming Hall, with the exception of the Dealers and Staff. They are usually armed with period "*Persuasion*" devices to keep the players honest.

One might find a dealer to have anything within easy reach such as a "*Pepper Box Pistol*", a Derringer discreetly tucked away in some easy to reach place, a set of Brass Knuckles, a Sap, or a Shoulder Holster with a Revolver tucked in it.

All players come to the table by making a donation to Civil War Site Preservation, aka Camp Moore. They then play with the chips they are given and when they leave the table, their chips are turned into raffle tickets for the drawing held the following day.

Your next chance to partake of the Cock & Pullet and Maverick's will be September 19-20 at Tres Pinos. You'll feel like you're really in the 1860's as the group takes over the local saloon. Stop by and help support Camp Moore!

Maverick Miller is ably supported by his dealers:

Sam "The Enforcer" Frankl
Anne "Dulcie St. Germaine" Frankl-Tebbetts
Philip "Busted Flush" Gallanders
Rosie "Watch my hands" Hill
Dale "One Eye Jacobovich" Jacobs
Matt "Honest Job" Kremer
Joe "Half bagged" Benintende
Karen "Quick Hands" Harriott
Jim "Semi Honest" Tebbetts
and last but not least,
"The Spoon Lady."

All the dealers buy their own period chips and cards, chip boxes and table felts, donating the costs. Thus, 100% of all money donated by the players is passed through to Camp Moore with no overhead.

As the efforts of all of the Cast of Characters of *Maverick's Gaming Hall* and the *Cock & Pullet Pub* become more known and supported, so too has the donation paid to Camp Moore increased.

As of the last year, the *Cock & Pullet Pub* and *Maverick's Gaming Hall* have given over \$18000.00 in donations to Camp Moore.

This donation has been a substantial fraction of the total funds Camp Moore has to operate, at approximately 25%-30% of the total.

This year, money was raised in Northern California, at the ACWS events at Gibson's Ranch and Tres Pinos. We also operated in Southern California at the ACWS events at Wooden Nickel, Acton and Las Vegas Nevada.



SAVE OUR STATE PARKS

2009 STATE PARK BUDGET CUTS & CLOSURES FACT SHEET AND FAQ

On May 21, the Governor's office announced a proposal to "eliminate the General Fund support for state parks." On May 26, representatives of the Department of Finance indicated that, specifically, the proposal is to take \$70 million of the Department of Parks and Recreation's (DPR) General Fund allocation in the 2009-10 Fiscal Year (which starts July 1, 2009) and the remainder of their General Fund – another \$73 million – in the next budget year, FY 2010-11, for a total removal of \$143 million. Those representatives also indicated that the cuts will result in closures of as much as 80 percent of the state park system, approximately 223 state parks.

The state park system receives an annual General Fund allocation of approximately \$145 million, less than 1/10 of one percent of the entire state budget and less than .62 percent of the estimated \$24.3 billion budget deficit.

Last year's proposal to close 48 state parks and reduce lifeguards from 16 popular state beaches was soundly rejected by tens of thousands of Californians across the state. The present proposal, to gain \$143 million in "savings" is 10 times larger than last year's proposal to save \$13 million.

State parks have an economic multiplier effect in many communities that are already struggling in the current recession. For every \$1 spent supporting the state park system, \$2.35 is returned to the state's General Fund through purchases in local economies and in the state parks themselves by park visitors. Given that "economic multiplier effect, the proposal could cost the state as much as \$352.5 million in potential revenue (\$150M x \$2.35 = \$352.5M).

In 2008, almost 80 million visits were made to state parks by Californians and tourists to enjoy the natural, cultural and historic values in our state parks.

The Governor's proposal will severely impact Californians, particularly in these tough economic times. State parks are more popular than ever with the public and have experienced a record number of camping reservations this summer. This year, more than 25,000 nights have been reserved for camping reservations, compared to 20,700 in 2008 and 19,700 in 2007. (Source: <http://www.parks.ca.gov/pages/712/files/2009memorialdaycampingtrend.pdf.pdf>)

Q & A

Q: Does this recent proposal mean that state parks will be closing?

Representatives of the Governor's office have said that in order to gain the General Fund savings, as much as 80 percent of the state park system may be closed, which is approximately 223 state parks. It is important to remember, however, that this cut to state parks funding is a **proposal** from the Governor. Any budget changes must be approved by the Legislature, and we don't yet know if the Legislature will agree with this proposal.

Q: Which parks are closing under the Governor's proposal?

At this time, we do not have a list of specific parks that will be closed. A list may be made available after May 28.

Q: How quickly will state parks be closed?

Neither the Governor's office nor the Department of Parks and Recreation (DPR) have announced the timing of any closures, if the Legislature adopts them. It has been widely discussed that the Legislature and Governor need to agree on a new budget by the beginning of July. Media reports have indicated that the DPR does not plan to close any state parks until after Labor Day. But it's nearly impossible to pinpoint the date when a new state budget will be in place and when—and if—any state park closures are part of the budget.

Q: Will day use passes/annual pass still be valid?

Right now, the passes will still be honored at state parks for day use and Californians should continue to visit and enjoy our state parks. If park closures do begin, it's likely that the passes will no longer be valid for most state parks.

Q: How can Californians help save our state parks?

You can visit www.calparks.org/stopclosures to send a message to your legislators and the Governor. Advocates can also go directly to the SOS campaign web site at www.savestateparks.org to get the latest information and officially register opposition to this proposal. Once you've signed up, you'll receive information about calling, faxing and writing your elected officials and the Governor to make your voice heard on this proposal.

The Save Our State Parks (SOS) Campaign is a statewide, grassroots campaign to keep California's magnificent state parks open. In partnership with organizations, businesses, local governments, and individuals around the state, the California State Parks Foundation is leading SOS Campaign activities and generating awareness and action about these unacceptable budget proposals. For more information visit www.savestateparks.org

An Introduction to Farby

by Kathleen Smith

<http://www.reenactmenthq.com/howtoguide.asp>

Can you choose a book by its cover? Do first impressions really matter? Hard-core Civil War reenactors will answer: you can and they do.

Reenactors, regardless of what period they choose to reenact, have to be very mindful of how they are perceived, not only by the public, but by their fellow reenactors as well. Most long-time reenactors will tell you—some more eagerly than others—when something is not correct or non-period. And the worst critique that a Civil War reenactor can receive is to be told that they are "Farby."

No one really knows where the term "Farby" originated, but most people believe it started when "thread-counters" (ultra hard-core reenactors who have an eye—and a mouth—for authenticity) would spy something wrong and say, "**Far be** it for me to say anything against what you are wearing, but that pin/brooch/fabric/plate/whatever is not period (i.e., correct) for the early 1860s."

At that point, the wearer feels a gamut of emotions, depending on the manner in which the criticism was given—anger, humiliation, extreme embarrassment, or perhaps enlightenment. Regardless, what you do with the information is important.

Reenactors get involved in the hobby for a variety of personal reasons. But whatever the reason, reenactors must strive for authenticity—in our attire, our accoutrements, our speech and our surroundings—not doing so cheats the public out of a true and correct education of a tumultuous and definitive period of our nation's history; for after all, we are "living historians."

Nothing ruins a well-thought out dress more than a Farby piece. It's a shame when someone has worked hard to achieve period-correct greatness only to ruin it with a pair of Foster Grants. Any modern eyewear, whether it be sunglasses or prescription eyeglasses, are considered Farby. What to do? Either have your prescription put into a pair of authentic 1860s frames, use contacts, or walk around bumping into things!

But don't despair. It's just as easy to be Civil War period correct as it is to contribute to a Farbfest!

Browse the Internet (like the [Library of Congress Civil War Photographs collection](#)) or your public library to obtain the reenacting perfection each living historian desires. Look at photos of people and places during the 1860s. But don't just look



at their faces or the chairs they are sitting on; look at the table they're sitting next to and the lamp on top and strive to copy and emulate everything! What were their tents and sleeping quarters like? What utensils did soldiers, sutlers and civilians use?

Make note of eyewear, hairstyles, fabric, rugs, wall-hangings, etc. What color fabrics were available at the time? Did women really wear hoop skirts all the time? Did most men have beards? How did Civil War era men and women wear their hair?

So much of it is in the details that we take for granted, like our watches. But those details are what most easily ruins an otherwise good impression. By becoming an expert on how the people of the 1860s lived, you will automatically know when you (or those around you) are about to commit a "Farb-pas!"

Today's learned living historians weren't born knowing how to dress and act like a Civil War era person. We all learn as we go; we all take baby steps. And you need not become a Farbaholic, but you do want to experience the pride of knowing that your impression is truly "period" so that you contribute to the spectator's sense that they have stepped back in time.

So, do some research. Talk to other reenactors who have done their homework. Learn from living historians who impressed you when you first met them. Listen, look, implement, and then, "Go, and Farb no more."

Continued next page

Getting Rid of Farb the Easy Way

by Jerry Curtis-Walker, RACW

One of the most often asked questions, and topic of often heated debate among reenactors, centers on what is and isn't FARB. What is authentic and what isn't and what is good enough and what isn't. The question of what is good enough is basic to the whole issue. But to best understand the answer, we must examine what it is we're trying to do as Civil War reenactors. In the RACW our stated purpose in our bylaws is to "perpetuate public awareness of, and stimulate interest in, the historical significance of the period in United States history termed "the War Between the States" and commonly called the American Civil War." We do this by portraying the look, talk and actions of Civil War soldiers and war era civilians. It is at this point that the debate occurs: how accurate must our look, talk and actions be, and how accurate do I make my own personal impression and how accurate do I expect my fellows to be?



An often-heard rebuttal to the pressure for more authenticity is, who would know? This response is based in only a limited understanding of the depth of what is attempting to be done by reenacting. Who would know is based on the assumption that the audiences, which come through our camps and watch our battles

have only limited or no knowledge of the Civil War, and as such would not appreciate or care about some points of authenticity. Such a belief relies on the overall look of the camps and the battles to convince the viewers as to the "realness" of the details as unimportant.

Perhaps a better mantra for the reenactor than who would know would be one of who would see? Using this idea to guide your impression, who would see provides a number of advantages and offers a more complete concept of reenacting, avoiding some of the pitfalls associated with who would know. Non-period articles are now hidden from view, not on display with the hope that no one would recognize the error. It must be remembered that when you have a Civil War event, you attract people who are knowledgeable about it and can see FARB material for what it is, unreal. And there is a group of people who will always know if there is FARB about: other reenactors. While many won't say anything, there will be those who do, and while some may blow-off their comments as being over wrought, they owe it to themselves and the hobby

to clean up their act. Also the non-period equipment detracts from the overall ambiance of the event which other reenactors may be trying to create. Out of respect for your fellow reenactors and their enjoyment of the hobby, keep yourself in the period with both mind and deed.

The concept of who would see recognizes that there will always be FARB stuff at events, it is unavoidable. But instead of denying our FARB gear, we camouflage it. For example, wearing your period clothing so your modern undergarments don't show. Keep your non-period gear covered with a period blanket or canvas. If your pants are modern, wear your sack coat at all times to cover this. If you're not wearing a kepi, alter your hat so you don't look like Frank Sinatra or Ben Cartwright. If you're not wearing brogans or proper boots, get some nondescript, black leather shoes without a bunch of laces showing, modern army boots won't fool anybody at any distance but some very plain dress shoes might.

Please remember, this idea of who will see is one not based in "Authenticity Nazism," but in good theatrical practice. The theatergoer does not see behind the castle wall, so therefore the backside may be left canvas and wood, while the patron is left to believe it is solid. Our audience cannot see under blankets to reveal the sleeping bag beneath. We must remember that it's the illusion of the time that we must convey and anything or anyone who falls short in this will detract from his fellow reenactors and the audience's experience.

Some rules of thumb to remember regarding the area of FARB stuff:

- ☆ Not all wire rim glasses are period. Glasses of the Civil War had no nose pads.
- ☆ Just because it's wool doesn't mean it's period. Pleated, French army pants are no more period looking than fighting with an AK-47. (Levi's are even worse!)
- ☆ Just because it's not electric doesn't make it period. At night, let's try to maintain the feel of the camps by leaving the Coleman lanterns and gas heaters at home.
- ☆ Look at your unit. At least rise to the level of everyone else in your unit regarding proper gear. Don't be the last one to step up to the mark.
- ☆ Check wooden items for lumber grade markings and non-period hardware. Remember that the Phillips head screw was not invented till well after the Civil War.
- ☆ If you are going to post a notice in camp, hand-write it. Computer printed schedules hanging from company duty boards look bad.
- ☆ Camp chairs are nice, but remember only officers had access to the wagons and a hard campaigning unit would have tossed them out long ago; sit on a box.

HELP SUPPORT OUR TROOPS

BRING YOUR DONATIONS!

Thanks again to all of you who brought items for the Troops! Many of them have expressed thanks for all we've done. We will be collecting items throughout the year. We will be shipping to them soon, so if you have any donations please bring them with you to any work party or event so we can get them out to the troops as soon as possible. Also, shipping is pretty expensive so if you can't contribute items, monetary donations are accepted and will be marked specifically for the troops!

The troops have let us know that they really appreciate your items because it lets them know someone cares about them being where they are deployed. The packages and letters they receive help make the days pass and give them something to look forward to. Here is a list of things they most enjoyed:

Iraq

- Gatorade powder and the single packages of those drink powders that you put into a bottle of water
- Gift cards for AAFES - <http://www.aafes.com/>
- Beef jerky
- Good sun block (45 spf or higher)

Afghanistan

- Warm socks/gloves and undergarments - it gets extremely cold in Afghanistan
- Mosquito repellant (the lotion kind)
- Good coffee for those cold mornings - coffee mugs and travel cups also.

General items for any soldier in both countries

- Candies, spicy foods (rice crackers, spicy peanuts, etc. - foods with flavor) The Dining Facilities (DFACs) serve rather bland foods.
- Word puzzle games - there's dozens of little pocket book game books.
- Name brand shampoos and soaps - the BX/PX, if there's one near you, only sells a few generic brand toiletries.
- Fingernail clippers, Q-tips, chap stick, etc are good things to send as well.

www.treatsfortroops.com is also a very good site to purchase from. They always have good stuff to send to the troops. From this site, you can foster a soldier deployed. I got packages from quite a few people that I didn't know and you have no idea how good it makes you feel to hear from people that support you. It's an uplifting experience and keeps the troops moral as high as can be expected.

Thanks again and support those deployed! They deserve it!"

If you prefer, you can still send your items and donations to:

Mike & Roz Johnson
334 Kevin Ct.
Auburn, CA 95603

3rd US Roster Assignments 2009

Role	Name	Report To	Role	Name	Report To
Commanding Officer	Ginos, Alan		Stable Sgt.	Winfrey, Dennis	XO
Executive Officer	Faubel, Wes	Captain	Teamster	Faubel, Melinda	XO
1st Sergeant	Foster, Scott	Captain	Teamster	Casini, Paul	XO
			Commissary Sgt.	Moretti, Scott	1st. Sgt.

Gun/Team 1

Chief of Piece	Foster, Scott	Captain
Gun Cpl	Alto, Scott	Gun Sgt.
Cannoneer	Ahrenholz, Ray	Gun Sgt.
Cannoneer	Hall, David	Gun Sgt.
Cannoneer	Lemasters, Michael	Gun Sgt.
Cannoneer	Lincoln, Rafferty	Gun Sgt.
Cannoneer	Sablan, Scott	Gun Sgt.
Cannoneer	Thompson, Karla	Gun Sgt.

Team Corporal	Johnson, Mike	Gun Sgt.
Driver	Berry, Mike	Team Cpl.
Driver	Burtz, Dan	Team Cpl.
Driver	Faubel, Loreleigh	Team Cpl.
Driver	Miljevich, Ted	Team Cpl.
Driver	Virga, Tony	Team Cpl.

Artificers

Chief Artificer	Griffith, Loren	1st. Sgt.
Artificer	Blair, Michael	Chief Art.
Artificer	Boling, Roger	Chief Art.
Artificer	Faubel, Tristan	Chief Art.
Artificer	Johnson, Dave	Chief Art.
Artificer	Lee, Robert	Chief Art.
Artificer	Plocher, Al	Chief Art.
Artificer	Weston, Mark	Chief Art.

Signal Corps

Private	Mosher, Chris	1st. Sgt.
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Gun/Team 2

Chief of Piece	Duncan, George	1st. Sgt.
Gun Cpl	Boyd, John	Gun Sgt.
Cannoneer	Dunne, Cary	Gun Sgt.
Cannoneer	Ebert, Bob	Gun Sgt.
Cannoneer	Lincoln, Barbara	Gun Sgt.
Cannoneer	Sablan, Mike	Gun Sgt.
Cannoneer	Thompson, Terry	Gun Sgt.

Team Corporal	Moretti, Teri	Gun Sgt.
Driver	Christiansen, Jessica	Team Cpl.
Driver	Gilliland, John	Team Cpl.
Driver	Horton, Jim	Team Cpl.
Driver	Ruther, Justin	Team Cpl.
Driver	Sullivan, Lisa	Team Cpl.
Driver	Thompson, Doug	Team Cpl.
Driver	Whitehead, Dave	Team Cpl.

Unassigned

Unassigned	Amari, Gary	1st. Sgt.
Unassigned	Bailey, Wendy	1st. Sgt.
Unassigned	Bradford, Bryan	1st. Sgt.
Unassigned	Bradford, Lisa	1st. Sgt.
Unassigned	Byrne, Jeanne	1st. Sgt.
Unassigned	Claytor, Kermit	1st. Sgt.
Unassigned	Ensign, Sue	1st. Sgt.
Unassigned	Foster, Matt	1st. Sgt.
Unassigned	Foley, Mike	1st. Sgt.
Unassigned	Foley, Shirley	1st. Sgt.
Unassigned	Fulks, Andy	1st. Sgt.
Unassigned	Hawkins, Bill	1st. Sgt.
Unassigned	Justiniano, Joe	1st. Sgt.
Unassigned	Langman, Chip	1st. Sgt.
Unassigned	Maciver, Al	1st. Sgt.
Unassigned	Martinez, Thomas	1st. Sgt.
Unassigned	Rogers, Keith	1st. Sgt.
Unassigned	Rogers, Laurie	1st. Sgt.
Unassigned	Sims, Ed	1st. Sgt.

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Our Care Code: **chas**

2009 Schedule of Events

July

July 3 - 5 37th Mohawk Valley Independence Day Celebration. Graeagle, CA. CCWR Battles & Encampment. \$\$\$. Contact Alan Ginos.
Includes 8:00 PM Dusk Battle!
www.graeagle.com/events/mvid/2009/

July 11 - 12 Duncans Mills. CHAS weekend work party. Contact Ted Miljevich.

July 18 - 19 Civil War Days at Duncans Mills. CHAS Invitational. Battles & encamp. 2 teams, guns & support. \$\$\$\$\$. Maximum effort Contact Ted Miljevich.
One of the largest annual events west of the Mississippi.

July 25 - 26 Duncans Mills. CHAS after event clean up work party. Contact Ted Miljevich.

August

N/A

September

Sept. 4 - 7 Eighth Annual Gold Rush Days. Old Sacramento. CHAS living history & encampment. 1 team/gun, support unit. \$\$\$. Rotating attendance needed. Contact Mike Sablan.

Sept 18 - 20 Tres Pinos. NCWA Battles & Encampment. 1 gun, no horses.

Sept 19 - 20 Fortuna. RACW Battles & Encampment. 1 gun, no horses. Contact Scott Alto.

Tentative

October

Oct. 2 - 4 Kearny Park, Fresno. NCWA Invitational. Battles & encampment . 2 teams & guns, support units. School Day Friday. Contact Alan Ginos.
One of the largest annual events west of the Mississippi.

Oct. 31 Alcatraz Living History Day. Hosted by the Friends of Civil War Alcatraz and the National Park Service. San Francisco.

DATE CHANGE!

Note: "\$" & "\$\$" denotes revenue producing events for CHAS

November

Nov 6 - 8 Moorpark Farm, Moorpark. Richmond Howitzers. 2 teams & guns. Battles & encampment. School Day Friday. \$. Contact Alan Ginos.
One of the largest annual events west of the Mississippi.

Nov 14 CHAS Weekend "Put-Away" Work Party. Contact Alan Ginos.

Nov 19 CHAS Dinner Fundraising Event. Monterey County. Contact Ted Miljevich.

December

Happy Holidays!

2010!

April

April 10 - 11 SCCWA Battles & Encampment. Prado Reg, Park, Chino.

Get your cool CHAS Gear!

We now have hats (as modeled by Bethany Faubel) and pins. And don't forget the *Civil War Days* t-shirts and CHAS mugs. Contact Mike Johnson at 3rdusmounted@warhorse.org for your purchases!



\$15.00



\$5.00



\$15.00

Opinions expressed in Cannon's Mouth articles are those of the authors and do not necessarily reflect the views of the Editors, CHAS, its governing Board, membership, or anybody else.

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<http://www.civilwardays.net/> 831-751-6978

CHAS Web Site:

<http://www.warhorse.org>

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<http://www.acwa.org/>

American Civil War Society (ACWS)

<http://www.acws.net/>

Civil War Re-enactment Society (CWRS)

<http://www.cwrs.info>

Comstock Civil War Reenactors (CCWR)

<http://www.cwrs.us/>

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<http://www.forttejon.org/>

National Civil War Association (NCWA)

<http://www.ncwa.org/>

Reenactors of the American Civil War (RACW)

<http://www.cwrs.info>

War Between The States Historical Assn (WBSHA)

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The Cannon's Mouth is published monthly by the California Historical Artillery Society., a private, non-profit, educational organization dedicated to educating the public regarding the events and activities of United States Artillery (1840-1918). Additional information may be obtained by visiting <http://www.warhorse.org>

Opinions expressed in Cannon's Mouth articles are those of the authors and do not necessarily reflect the views of the Editors, CHAS, its governing Board, membership, or anybody else.

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Changes in mailing address should be submitted to: CHAS Recording Secretary, c/o S. Foster, 4446 Richmond Ave., Fremont, Ca 94536 or e-mail to 3rdartyscott@sbcglobal.net.

Submissions for the next issue are due no later
than **July 24, 2009**